

GAME RULES



2

NUMBER OF PLAYERS



9

**LAMINCARDS
NEEDED TO PLAY**



**EACH LAMINCARD
HAS TWO SCORES:**



TRASH



NO-SENSE



Each player randomly selects 9 Lamincards from their deck and places them face down in 3 rows of 3 cards.

Before starting the game, players must decide whether the challenge will be based on TRASH or NO-SENSE scores. This choice can apply to all 9 rounds or change from round to round.

Players simultaneously flip over the first Lamincard in row 1 to begin the game, then continue with the second and third Lamincards in the same row, from left to right. The game continues with row 2, then row 3.

In each face-off, the Lamincard with the highest TRASH or NO-SENSE value wins.
If a special Lamincard is played during a round, it subtracts 30 points from the opponent's score.

Winning Lamincards stay face up, while losing Lamincards are discarded.

The player with the most face-up Lamincards at the end of the 9 rounds wins.

